

# Suffolk Soccer Interleague

Laws of the Game  
Modified FIFA Rules Aug 6, 2017

Fall 2017

## LAW I – THE FIELD OF PLAY

**FIFA:** The field of play must be rectangular.  
The length of the touch line must be greater than the length of the goal line.  
Length: minimum = 100 yds, maximum = 130 yds  
Width: minimum = 50 yds, maximum = 100 yds

**SSI:** As per FIFA, modified as follows.

Field size can be modified according to age group and available space.

Age Group	Length (yds.)		Width (yds.)	
	Minimum	Maximum	Minimum	Maximum
U06 - U07	25	35	15	25
U08 - U10	55	65	35	45
U11 - U12	70	80	45	55
U13 - U26	same as FIFA			

## LAW II – THE BALL

**FIFA:** Must be spherical, made of leather or other suitable material, and of a circumference of not more than 28 inches and not less than 27 inches. Must weigh no more than 16 oz., nor less than 14 oz. and be of a pressure ranging from 8.5 lbs./sq. in to 15.6 lbs./sq. in at sea level.  
The ball may not be changed during the match without the authority of the referee.

**SSI:** As per FIFA, modified as follows.

U06 - U07            Use a # 3 Ball.  
U08 - U12           Use a # 4 Ball.  
U13 and older       Use a # 5 Ball.

Home team supplies the game ball unless ball is not accepted by referee.  
In that case the visiting team will supply game ball that is accepted by referee.

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## **LAW III – THE NUMBER OF PLAYERS AND SUBSTITUTIONS**

**FIFA:** Maximum number of players on the field is 11. U13 to U26  
Minimum number of players required for a match is 7.  
Up to a maximum of 3 substitutes may be used.  
When a player is substituted for, he becomes ineligible to reenter the match.

**SSI:** As per FIFA, modified as follows.

### **No Forfeits. We play match.**

- Maximum number of players on the field for a match:
  - U07: 5 V 5 including Keeper
  - U08 - U10: 7 V 7
  - U11 & U12: 9 V 9
  - U13 - U26: 11 V 11
- If a team is short of players, teams must play match. that is, both teams must field the same number of players. No Forfeits
- Teams may offer to share players for that game only.
- One exception is when a player is red-carded in the U13 and older age divisions the team will play short, not match.
- Another exception is when the 5-goal rule is in effect. We do not play match in this case.
- The leading team removes a player after a three goal differential. See SSI website for 5 goal rule.
- Substitutions may be **made on any out of bounds ball by either team**, with the referee's permission. Substitution will be unlimited with referee's permission. If a substitution is being made due to injury, both teams may substitute other players, with the referee's permission.

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## **LAW IV – THE PLAYERS’ EQUIPMENT**

### **FIFA:**

A jersey or shirt must be worn.

Shorts – If thermals are worn, they must be the same color as the shorts.

**Shin-guards** – **Must be covered entirely by stockings.**

Are made of a suitable material (rubber, plastic, etc.).

Must provide a reasonable degree of protection.

**Goalkeepers** – **Must wear colors which distinguish him from the other players, the referee and the assistant referee.**

### **SSI:**

As per FIFA, modified as follows.

**These SSI rules must be strictly adhered to, due to insurance requirements.  
No exceptions.**

- US Club Roster with coaches and players name on it along with uniform number listed
- Players may not wear anything that, in the opinion of the referee, may cause injury to themselves or to other players.
- All players must wear shin guards that are fully covered by socks.
- Players may not wear any jewelry except the medical alert bracelet.
- Players may not wear hard clips in their hair.
- **Earrings covered by tape are not acceptable.**
- No player may play while wearing any type of **cast, even if covered.**
- **Regular eye glasses** may be worn as long as the frame is safe.
- Appropriate footwear must be worn. Soccer shoes, while recommended, are optional. Goalie helmets are optional.
- As per FIFA, SSI recommends that uniform shirts be numbered for player identification.

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## LAW V – THE REFEREE

**FIFA:** Each match is controlled by a referee who has full authority to enforce the “Laws of the Game.”

The decisions of the referee regarding facts connected **with play are final**.

The referee may change a decision on realizing that it is incorrect or, at his discretion, on the advice of an assistant referee, **provided he has not restarted play**.

**SSI:** As per FIFA, modified as follows.

- **As of Sept 2017 all U11 and older teams will be assigned by SSI referee association Assigner**
- **Only NASO sanctioned certified Referees can do SSI games**
- Referees should be at **least three years older** than the oldest player.
- The home clubs will supply the certified referee for U10 and younger (**SSI recommends two youth referees otherwise one adult, if possible**).
- If there is only one referee, each team must supply a linesman.
- SSI has a zero-tolerance policy for any type of dissent or abuse (Physical or verbal) toward a referee. Coaches and club will be fined.
- **Questioning or challenging referee calls is not acceptable.**
- Asking about the foul in a polite tone is acceptable.

## LAW VI – THE ASSISTANT REFEREES

**FIFA:** Two assistant referees are appointed whose duties, subject to the decision of the referee, are to indicate:

- when the whole of the ball has passed out of the field of play
- which side is entitled to a corner kick, goal kick or throw-in
- when a player may be penalized for being in an offside position
- when a substitution is requested
- when misconduct or any other incident has occurred out of the view of the referee

**SSI:** As per FIFA, modified as follows.

- If there is only one referee, each team must supply a linesman, who indicates only that the whole of the ball has passed out of the field of play.
- A parent linesman is not to indicate which side is entitled to a throw-in unless requested by the referee.
- **Questioning or challenging Assistant Referee calls is not acceptable.**
- Asking about the foul in a polite tone is acceptable.
- **Any verbal abuse to an AR or CR will result in the coach and/or club being fined or suspended.**

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## **LAW VII – THE DURATION OF THE MATCH**

**FIFA:** The match last two equal periods of 45 minutes, unless mutually agreed between the referee and the two participating teams. Any agreement to alter the periods of play must be made before the start of play and must comply with competition rules. The half-time interval must not exceed 15 minutes. Allowance is made in either period for all time lost through:

- Substitutions
- Assessment of injury to players
- Removal of injured players from field of play
- Wasting time
- Any other cause

**SSI:** As per FIFA, modified as follows.  
There are no extra periods of play or add on time.

The match shall last two equal periods as follows:

- U06 - U07: 4 x 10 minute quarters
- U08 - U10: 2 x 25 minute halves
- U11 - U12: 2 x 30 minute halves
- U13 - U19: 2 x 35 minute halves
- U20 & older: 2 x 40 minute halves

**NOTE: Coaches can agree to reduce game times based on short players  
No subs or even hot or rainy cold day.**

**Clock NEVER stops, except for a major injury needing an ambulance.**

- The half-time interval shall not exceed five minutes.
- All games must start and end on time or the game will be shortened to two equal halves.
- Playing quarters is acceptable, based on short players/or hot day agreed by both coaches.
- During quarter water breaks the players can take as long as they need because the clock is always running.
- The (2) two quarters plus break time cannot exceed what would have been the first half playing time as per list for that age division playing time listed above.
- Use common sense when playing with no substitutes on very hot days.

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## **LAW VIII – THE START AND RESTART OF PLAY**

**FIFA:** A coin is tossed and the team that wins the toss decides which goal it will attack in the first half of play.  
The other team takes the kick-off to start the match.  
The team that wins the toss takes the kick-off to start the second half.  
In the second half of the match, the teams change ends and attack the opposite goals.

### **Kick-off**

A kick-off is a way of starting or restarting play:

- At the start of the match
- After a goal has been scored
- At the start of the second half of the match
- At the start of each period of extra time, where applicable

A goal may be scored **directly from a kick-off**.

A player may not play the ball before a second player has touched it on a kick-off.

### **Dropped ball**

A dropped ball is a way of restarting the match after a temporary stoppage in play – such as for an **injury** or issuance of a (Card) **warning to a player** by the referee.

**SSI:** As per FIFA, modified as follows.

- Pre-game field checking is the referee's responsibility.
- Goal post must be anchored down either with spikes or sand bags.
- Must read the SSI sportsmanship declaration to all coaches and players before each game.
- A coin is tossed (visiting team call it) and the team that wins the toss decides which goal it will attack or start off with the ball in the first half of play.
- The other team will either pick the goal to defend or the ball based on what the winner of the toss has taken.
- In the second half both teams switch sides and the other team starts with ball.
- There are no extra periods of play.
- If a match ends in a tie, that is how it will stand.

**Clock NEVER stops, except for a major injury needing an ambulance.**

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## LAW IX – THE BALL IN AND OUT OF PLAY

### **FIFA:**

The ball is out of play when:

- It has wholly crossed the goal line or touch line whether on the ground or in the air
- Play has been stopped by the referee

The ball is in play at all other times, including when:

- It rebounds from a goalpost, crossbar or corner flag and remains in the field of play
- It rebounds from either the referee or an assistant referee when they are on the field of play

### **SSI:**

As per FIFA

## LAW X – THE METHOD OF SCORING

### **FIFA:**

A goal is scored when the whole of the ball passes over the goal line, between the goalposts and under the crossbar, provided that no infringement of the “Laws of the Game” has been committed previously by the team scoring the goal.

The team scoring the greater number of goals during the match is the winner. If both teams score an equal number of goals, or if no goals are scored, the match is drawn.

### **SSI:**

As per FIFA, modified as follows.

- SSI vigorously enforces a five-goal differential procedure. See SSI website for the 5-goal rule.
- Violations will be reported by the referee to SSI and both clubs’ Interleague Coordinators and the SSI Coordinator.
- The coach and or Club will be Fined & Suspensions may result.

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## LAW XI – OFFSIDE

### **FIFA:**

#### **Offside position**

It is not an offence to be in the offside position.

A player is in the offside position if he is nearer to his opponent's goal line than both the ball and the second last defender.

#### **A player is not in an offside position if:**

- He is in his own half of the field of play
- He is level with the second last opponent
- He is level with the last two opponents

#### **Offense**

A player in an offside position is penalized if, at the moment the ball touches or is played by one of his team, he is, in the opinion of the referee, **involved in active play** by:

- Interfering with play
- Interfering with an opponent
- Gaining an advantage by being in that position

#### **No offense**

There is **no offside** offense if a player receives the ball directly from:

- A goal kick
- A throw-in
- A corner kick

#### **Infringements/Sanctions**

For any offside offence, the referee awards an **indirect free kick** to the opposing team to be taken from the place where the infraction occurred.

### **SSI:**

As per FIFA, modified as follows.

Please see last page on new USSF & FIFA modifications in the U8 to U10 divisions.

**NOTE: New USSF rules will use the Build-out line for the U8 to U10 enforce off side.**

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## LAW XII – FOULS AND MISCONDUCT

**FIFA:** Fouls and misconduct are penalized as follows:

### Direct free kick

A direct free kick is awarded to the opposing team if a player commits any of the following **six offences** in a manner considered by the referee to be **careless, reckless or using excessive force**:

- Kicks or attempts to kick an opponent
- Trips or attempts to trip an opponent
- Jumps at an opponent
- Charges an opponent
- Strikes or attempts to strike an opponent
- Pushes an opponent

A direct free kick is also awarded to the opposing team if a player commits any of the following **four offences**:

- Tackles an opponent to gain possession of the ball, making contact with the opponent **before touching the ball**.
- Holds an opponent
- **Spits** at an opponent
- Handles the ball **deliberately**  
(except for the goalkeeper within his own penalty area)

A direct free kick is taken from where the offence occurred.

### Penalty kick

A penalty kick is awarded if any of the above ten offences is committed by a player inside his own penalty area, irrespective of the position of the ball provided it is in play.

### Indirect free kick

An indirect free kick is awarded to the opposing team if a player, in the opinion of the referee, commits any of the following **three offences**:

- Plays in a dangerous manner
- Impedes the progress of an opponent
- Prevents the goalkeeper from releasing the ball from his hands

An **indirect free kick** is also awarded to the opposing team if a goalkeeper, inside his own penalty area, commits any of the **following five offences**:

- Takes more than **six seconds** while controlling the ball with his hands, before releasing it from his possession
- **Touches the ball again** with his hands after it has been released from his possession and has not touched any other player
- Touches the ball with his hands after it has been **deliberately kicked to him** by a teammate
- Touches the ball with his hands after he has received it **directly from a throw-in** taken by a teammate
- **Wastes time**

The indirect free kick is taken from where the offence occurred.

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## Cautionable Offenses

A player is cautioned and shown **the yellow card** if commits any of the following seven offenses:

- Is guilty of unsporting behavior
- Shows **dissent by word or action**
- Persistently infringes the “Laws of the Game”
- **Delays the restart of play**
- **Fails to respect the required distance when play is restarted with a corner kick or free kick**
- Enters or re-enters the field of play without the referee’s permission
- **Deliberately leaves** the field of play without the referee’s permission.

## Sending-off Offenses

A player is sent off and **shown the red card** if he commits any of the following seven offenses:

- Is guilty of serious foul play
- Is guilty of **violent conduct**
- **Spits at an opponent or any other person**
- Denies an opponent a goal or an obvious goal-scoring opportunity by **deliberately handling the ball** (this does not apply to a goalkeeper within his own penalty area)
- Denies an obvious goal scoring opportunity to an opponent moving towards the player’s goal by an offence punishable by a free kick or a penalty kick
- **Uses offensive, insulting or abusive language**
- **Receives a second caution in the same match**

**SSI:** As per FIFA, modified as follows.

## Deliberate Heading ball from U12 and younger:

- Foul for any player from U12 and **younger deliberately heads** the ball is an indirect kick from that spot.
- Same player **deliberately** heads the ball a **second time** is an indirect plus a **yellow card 5 min timeout**.
- Player must be reported to the SSI league for **deliberate heading**.

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## **Concussion Protocol Initiative:**

- As per concussion course taken by all coaches in SSI. See website for free course.
  - Per U.S. Soccer's Concussion Initiative, if a player is suspected to have a head injury the referee is instructed to stop play to allow for evaluation as needed and keep the players pass. The player with the suspected head injury may not return to the game, unless a Health Care Professional (HCP) has cleared the player. The player clearance must be sent to SSI by the club President or Club Coordinator and then the player pass will be released. Any coach or parent insisting on returning the player to the game WITHOUT approved clearance will result in the referee ending the game.
- 
- Any player that hits their head either from a fall to the ground / head to head contact or hits the goal post will be considered a possible concussion case.
  - Player must be removed and cannot return until doctor approves player to return.
  - Players pass is to be held and turned in to SSI.
  - Player info must be reported to SSI league at end of game.

## **Goal post:**

- Insure all goals are secured with sand bags or anchors
- Make sure nets are completely secured to goal post no openings

## **Fields:**

- Police the field and let coaches know if any issues on the field such as broken glass, water causing mud for an unsafe footing for the players.

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## Cards:

- All cards either yellow or red must be reported to SSI with players info name and pass number.  
Failure to make the report will result in suspension and or fines.
- A player or coach shown a red card receives an automatic **two game suspension** (to be served the next two games).
- A player shown a yellow card must leave the **field of play for a minimum of five minutes. (to cool down)**
- A substitution may be made for a carded player, when a yellow card was received.
- A substitution may be made for a carded player, when a red card was received in the U12 and younger age division only.
- **No substitution** may be made for a carded player, which a red card was received in the U13 and older age divisions, **team will play short.**
- The referee must file a report regarding both yellow and red card with SSI.
- The team playing the red-carded player's team next must be contacted and told about this player by both teams.

## Taunting:

- Taunting (abusing vocally, expressing contempt or ridiculing), trash talking or negative statements will result in a red card.

## Fighting

- **Fighting by players will result in an automatic suspension from the league.**
- **Fighting by adults will result in an automatic suspension for the whole team.**
- **Both cases the team / club will be fined.**

## Sliding / Slide Tackles

- Sliding for the ball is **NOT permissible** and should be considered a dangerous play. A Yellow card for U13 and older.
- The goalkeeper is the only player allowed to slide and only when making a save on a ball shot on goal. Keeper must play the ball - not the player.
- An indirect free kick will be awarded against a team for sliding

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## LAW XIII – FREE KICKS

### FIFA:

#### Types of free kicks

- Free kicks can be either direct or indirect.
- For both direct and indirect free kicks, the ball must be stationary when the kick is taken and the kicker does not touch the ball a second time until it has been touched by another player.

#### The Direct Free Kick

- If a direct free kick is kicked directly into the opponent's goal, a goal is awarded.
- If a direct free kick is kicked directly into the team's own goal, a corner kick is awarded to the opposing team.

#### The Indirect Free Kick

- The referee indicates an indirect free kick **by raising his arm above his head**. He maintains his arm in that position until the kick has been taken and the ball has **touched another player or goes out of play**.
- A goal can be scored only if the ball subsequently touches another player before it enters the goal.
- If an indirect free kick is **kicked directly** into the opponent's goal, **a goal kick is awarded**.
- If an indirect free kick is kicked into the team's own goal, a corner kick is awarded the opposing team.

#### Free kick inside the penalty area

Direct or indirect free kick to the defending team:

- All opponents are at least 10 yds. from the ball
- All opponents remain outside the penalty area until the ball is in play
- **The ball is in play when it is kicked directly beyond the penalty area**
- A free kick awarded in the goal area is taken from any point inside that area

Indirect free kick to the attacking team:

- All opponents are at least 10 yds. from the ball until it is in play, unless they are on their own goal line between the goalposts
- The ball is in play when it is kicked and moves
- An indirect free kick awarded inside the goal area is taken from the part of the goal area line which runs parallel to the goal line, at the point to where the infringement occurred

#### Free kick outside the penalty area

- All opponents are at least 10 yds. from the ball until it is in play
- The ball is in play when it is kicked and moves
- The free kick is taken from the place where the infringement occurred

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### Infringements/Sanctions

- If, when a free kick is taken, an opponent is closer than the required distance, the kick is re-taken.
- If, when the kick is taken by the defending team from inside its own penalty area, the ball is not kicked directly into play, **the kick is re-taken.**

### Free kick taken by a player other than the goalkeeper

- If, after the ball is in play, the kicker touches the ball a second time (except with his hands) before it touches another player, an indirect free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred.
- If, after the ball is in play, the kicker deliberately handles the ball before it has touched another player, a direct free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred.

### Free kick taken by the goalkeeper

- If, after the ball is in play, the goalkeeper touches the ball a second time (except with his hands), before it has touched another player, an indirect free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred.
- If, after the ball is in play, the goalkeeper deliberately handles the ball before it touches another player, a direct free kick is awarded to the opposing team if the infringement occurred outside the goalkeeper's penalty area, the kick to be taken from where the infringement occurred.
- An indirect free kick is awarded to the opposing team if the infringement occurred inside the goalkeeper's penalty area, the kick to be taken from where the infringement occurred.

### **SSI:**

As per FIFA, modified as follows.

- An indirect free kick will be awarded against a team **for slide at an opponent.**
- A goalkeeper shall not be considered to be slide tackling if he is challenging an opposing player for the ball (as in a breakaway).

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## LAW XIV – THE PENALTY KICK

**FIFA:** A penalty kick is awarded against a team that commits one of the ten offences for which a direct free kick is awarded, inside its own penalty area and while the ball is in play.  
A goal may be scored directly from a penalty kick.  
Additional time is allowed for a penalty kick to be taken at the end of each half or at the end of periods of extra time.

### Position of the ball and the players

The ball is placed on the penalty mark.  
The player taking the penalty kick is properly identified.  
The defending goalkeeper remains on his goal line, facing the kicker, between the goalposts until the ball has been kicked.  
The players other than the kicker are located:

- Inside the field of play
- Outside the penalty area
- Behind the penalty mark
- At least 10 yds. from the penalty mark

### The Referee

- Does not signal for a penalty kick to be taken until the players have taken up position in accordance with the Law.
- Decides when a penalty kick has been completed.

### Procedure

- The player taking the penalty kicks the **ball forward**.
- He does not play the ball a **second time until it has touched another player**.
- The ball is in play when it is kicked and moves forward.

When a penalty kick is taken during the normal course of play, or time has been extended at half-time or full time to allow a penalty kick to be taken or retaken, a goal is awarded if, before passing between the goalposts and under the crossbar, the ball touches either or both of the goalposts and/or the crossbar, and/or the goalkeeper.

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## Infringement/ Sanctions

If the referee gives the signal for a penalty kick to be taken and, before the ball is in play, one of the following situations occurs:

The player taking the penalty kick infringes on the “Laws of the Game”:

- The referee allows the kick to proceed
- If the ball enters the goal, the kick is retaken
- If the ball does not enter the goal, the kick is not retaken

The goalkeeper infringes the “Laws of the Game”:

- The referee allows the kick to proceed
- If the ball enters the goal, a goal is awarded
- If the ball does not enter the goal, the kick is retaken

A teammate of the player taking the kick enters the penalty area or moves in front of or within 10 yds of the penalty mark:

- The referee allows the kick to proceed
- If the ball enters the goal, the kick is retaken
- If the ball does not enter the goal, the kick is not retaken

A teammate of the goalkeeper enters the penalty area or moves in front of or within 10 yds of the penalty mark:

- The referee allows the kick to proceed
- If the ball enters the goal, a goal is awarded
- If the ball does not enter the goal, the kick is retaken

A player of both the defending team and the attacking team infringe the “Laws of the Game”:

- The kick is retaken

If, after the penalty kick has been taken, one of the following situations occurs:

The kicker touches the ball a second time (except with his hands) before it has touched another player:

- An indirect free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred

The kicker deliberately handles the ball before it touches another player:

- A direct free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred

The ball is touched by an outside agent as it moves forward:

- The kick is retaken

The ball rebounds into the field of play from the goalkeeper, the crossbar or the goalposts, and is then touched by an outside agent:

- The referee stops play
- Play is restarted with a dropped ball at the place where it touched the outside agent

**SSI:**

As per FIFA

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## **LAW XV – THE THROW-IN**

**FIFA:** A throw-in is a method of restarting play.  
A goal cannot be scored directly from a throw-in.

### **A throw-in is awarded:**

- When the whole of the ball passes over the touch line, either on the ground or in the air
- From the point where it crossed the touch line
- To the opponents of the player who last touched the ball

### **Procedure**

At the moment of delivering the ball, the thrower:

- Faces the field of play
- Has part of each foot either on the touch line or on the ground outside the touch line
- Uses both hands
- Delivers the ball from behind and over his head

The thrower does not touch the ball again until it has touched another player.  
The ball is in play **immediately it enters the field of play**.

### **Infringements/Sanctions**

#### **Throw-in taken by a player other than the goalkeeper**

- If, after the ball is in play, the thrower touches the ball a second time (except with his hands) before it has touched another player, an indirect free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred.
- If after the ball is in play, the thrower deliberately handles the ball before it has touched another player, a direct free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred. A penalty kick is awarded if the infringement occurred inside the thrower's penalty area.

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## Throw-in taken by the goalkeeper

- If, after the ball is in play, the goalkeeper touches the ball a second time (except with his hands) before it has touched another player, an indirect free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred.
- If after the ball is in play, the goalkeeper deliberately handles the ball before it has touched another player, a direct free kick is awarded to the opposing team if the infringement occurred outside the goalkeeper's penalty area, the kick to be taken from where the infringement occurred.
- An indirect free kick is awarded to the opposing team if the infringement occurred inside the goalkeeper's penalty area, the kick to be taken from where the infringement occurred.
- If an opponent unfairly distracts or impedes the thrower he is cautioned for unsporting behavior and shown the yellow card.
- For any other infringement of this Law, the throw-in is taken by the opponent of the opposing team.

## **SSI:**

As per FIFA, modified as follows.

Please see last page on new USSF & FIFA modifications in the U8 to U10 divisions

**NOTE: New USSF rules will use the Build-out line for the U8 to U10 enforce offside. Free throw-in from within own build-out line.**

All other players from other team must retreat to behind build out line.

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## **LAW XVI – THE GOAL KICK**

### **FIFA:**

A goal kick is a method of **restarting** play.

A goal may be scored directly from a goal kick, but only against the opposing team.

### **A goal kick is awarded when:**

- The whole of the ball, having last touched a player of the attacking team, passes over the goal line, either on the ground or in the air, and a goal is not scored in accordance with Law 10

### **Procedure**

Ball is kicked from any point within the goal area by a player of the defending team

- Opponents remain outside the penalty area until the ball is in play
- The kicker does not play the ball a second time until it has touched another player
- The ball is in play when it is kicked directly beyond the penalty area

### **Infringements/Sanctions**

If the ball is not kicked directly into play from the penalty area, **the kick is retaken.**

### **Goal kick taken by a player other than the goalkeeper**

- If, after the ball is in play, the kicker touches the ball a second time (except with his hands) before it has touched another player, an indirect free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred.
- If after the ball is in play, the kicker deliberately handles the ball before it has touched another player, a direct free kick is awarded the opposing team, the kick to be taken from where the infringement occurred. A penalty kick is awarded if the infringement occurred inside the kicker's penalty area.

### **Goal kick taken by the goalkeeper**

- If, after the ball is in play, the goalkeeper touches the ball a second time (except with his hands) before it has touched another player, an indirect free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred.
- If after the ball is in play, the goalkeeper deliberately handles the ball before it has touched another player, a direct free kick is awarded to the opposing team if the infringement occurred outside the goalkeeper's penalty area, the kick to be taken from where the infringement occurred.
- An indirect free kick is awarded to the opposing team if the infringement occurred inside the goalkeeper's penalty area, the kick to be taken from where the infringement occurred.

For any other infringement of this Law, the kick is retaken.

# Suffolk Soccer Interleague

Laws of the Game  
Modified FIFA Rules Aug 6, 2017

## SSI:

As per FIFA, modified as follows.

- Please see last page on new USSF & FIFA modifications in the U8 to U10 divisions
- On Goal kicks all other players must retreat to midfield and wait till the ball is dribbled over the buildout line before resuming play.
- **NOTE: New USSF rules will use the Build-out line for the U8 to U10 enforce offside**
- **Free throw-in from within own build-out line.**
- **All other player from other team must retreat to behind build out line**

## LAW XVII – THE CORNER KICK

### FIFA:

A corner kick is a method of restarting play.

A goal may be scored directly from a corner kick, but only against the opposing team.

A corner kick is awarded when the whole of the ball, having last touched a player of the defending team, passes over the goal line, either on the ground or in the air, and a goal is not scored in accordance with Law 10.

### Procedure

- The ball is placed inside the corner arc at the nearest corner flag post
- The corner flag post is not moved
- Opponents remain at least 10 yds. from the ball until it is played
- The ball is kicked by a player of the attacking team
- The ball is in play when it is kicked and it moves
- The kicker does not play the ball a second time until it has touched another player

### Infringement/Sanctions

- If after the ball is in play, the kicker touches the ball a second time (except with his hands), before it has touched another player, an indirect free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred.
- If after the ball is in play, the kicker deliberately handles the ball before it has touched another player, a direct free kick is awarded to the opposing team, the kick to be taken from where the infringement occurred. A penalty kick is awarded if the infringement occurred inside the kicker's penalty area.

For any other infringement of this Law, the kick is retaken.

## SSI:

As per FIFA

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## ADDITIONAL SUFFOLK SOCCER INTERLEAGUE RULES

### Injuries

- When a player gets hurt, the referee **must stop** the game **immediately**. The injured player must come off the field. (5 Minutes Min.)
- A substitution can be made for the injured player. The injured player may return through a normal substitution. (after 5 Min)
- The match restarts with a drop ball at the place where the ball was at the time of the injury.
- **Possible concussion** issue must be reported and **player not permitted to return** in that game.

### Protests

- SSI will not entertain protests.

### Spectators

- Teams, along with their spectators, must occupy opposite sidelines.
- Coaches are **fully responsible** for the behavior of their team's spectators.
- Coaches can **be red-carded** due to offensive behavior by their **team's spectators**.

### Team management

- The Home team must call the Visiting team the Monday of the week of their game to verify field location and directions, game time and color of shirts. If the home team does not call at this time, SSI recommends that the Visiting team call the home team at least 72 hours before game date.
- Home coaches are responsible to notify the visiting coach and the referee at least two hours prior to game time if a game must be cancelled due to weather issues.
- If referees are not called by phone when a game is cancelled due to weather and they show up it is the team's coach responsibility to pay the assigned referees.
- Teams attempting to cancel a game less than 5 days prior to the game time will be fined and pay the assigned referees.
- All scheduled games must be played. Make up any rainouts or rescheduled games.
- Problems of any kind are to be handled through your club's Interleague Coordinator.
- Any matters not covered by SSI guidelines will be handled by the SSI Arbitration Committee.
- All coaches should carry a short version of the SSI rules to all games.
- The 5 goal rule will be enforced and fines & suspension will be issued if not followed. Read how to avoid the 5 goal suspension
- Remember we err on the side of safety.
- All concussions are treated as a serious matter.
- Anyone arguing about a concussion will be suspended and fined.

# Suffolk Soccer Interleague

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Modified FIFA Rules Aug 6, 2017

July 2017

Fall 2017  
Small sided games  
U7 to U10

## **New USSF Rules for U7 to U10: As Per USSF, modified as follows for SSI Super Rec. Program\***

Note: \*means the super rec league has made a few modified changes to USSF to help the rec player accomplish the USSF goals with more touches and decision making.

### **FIFA Laws modified are:**

- Law # 1 Field of Play
- Law # 2 Ball Size
- Law # 3 Number of players
- Law # 11 Offside
- Law # 12 Fouls and misconducts
- Law # 15 Throw-ins
- Law # 16 Goal Kicks

All U12 and younger: **NO HEADING** & No Sliding allowed.

- No Punting by Goalie / U7\* – U10
- Use Build out line
- U8\* to U10 will play 7 V 7
- U7\* will play 5 V 5\* including goalie\*
- All U8\* teams will be identified as the developmental U9 B division\*
- Field sizes U8\* to U10 (Yards): L: 55 - 65 / W: 35 - 45
- Field sizes U7\* (Yards): L: 25-35 / W: 15-25
- Ball size: #3 for the U7; # 4 for the U8\* to U10
- Goal sizes for U8 – U10 (Feet): H: 6.5 - 7 / W: 18.5 - 21 (must be secured)
- Goal sizes for U7 (Feet, approx.): H: 4 / W: 6 (must be secured)

# Suffolk Soccer Interleague

Laws of the Game  
Modified FIFA Rules Aug 6, 2017

**The Build out line is to be placed equidistant between the top on the Penalty area and the half way (midfield) line.**

1. The build out line will also be used for the offside lines. Players cannot be penalized for an offside between the halfway line and the build out line. Only from goal line to build-out line.
2. When the goalkeeper has the ball, either during play (from the opponent) or for a goal kick, the opposing team **\*must move behind the Midfield line\***.
3. The six second count on the goalie starts after the players are behind the midfield line\*.
4. Once the opposing team is behind the midfield line the goalkeeper can pass, throw or roll the ball into play to one of his or her players (No Punting, or drop kicking is allowed).
5. If a goalie punts the ball, a whistle will stop play and the goalie is given a verbal warning, a restart is with the goalie properly putting the ball in play either by throwing, rolling or passing the ball to a team mate.
6. The players behind the midfield\* line cannot challenge the other players till the ball is in play by crossing over the build out line.
7. After the ball is put in to play by the goalkeeper to a team mate who then carried (dribbled) over the build outline the opposing team now can play the ball and play resumes as normal.
8. All throw in by the defensive team with in the build outline the opposing team must be behind the buildout line (free throw in) \*. Only challenge the player after the ball crosses over the buildout line.
9. The U7 Div. will play as per U8 to u10 rules as they apply on a small field.

**These modified rules are a work in process.**

**SSI will be modifying these rules based on all coaches' feedback and recommendations in these age division.**